

Übungen zur Vorlesung
Einführung in das Programmieren für TM

Serie 5

Aufgabe 5.1. Write a function `minmaxmean` which computes and returns the minimum, maximum, and the mean value $\frac{1}{n} \sum_{j=1}^n$ of a given vector $x \in \mathbb{R}^n$. Additionally, write a main program that reads in a vector $x \in \mathbb{R}^n$ and prints out the minimum, maximum, and mean value of it. The length n of the vector should be constant in the main program, but the function `minmaxmean` should be programmed for arbitrary lengths n .

Aufgabe 5.2. Write a function `lcm` that computes the *least common multiple* of two given natural numbers $a, b \in \mathbb{N}$. For the solution, you can either compute the prim factors of both numbers or use the relation $ab = \text{gcd}(a, b) \cdot \text{lcm}(a, b)$, where $\text{gcd}(a, b)$ denotes the *greatest common divisor*.

Aufgabe 5.3. Write a function `exponential` which approximates the value $\exp(x)$ by the partial sum

$$S_N(x) := \sum_{j=0}^N \frac{x^j}{j!},$$

where $N \in \mathbb{N}$ satisfies the condition

$$\left| \frac{x^{N+1}}{(N+1)!} \right| \leq \left| \frac{x^N}{N!} \right| \leq \varepsilon$$

for a given tolerance $\varepsilon > 0$. The computation of the summands $x^j/j!$ should be realized efficiently. Compare the absolute errors $|S_N(x) - \exp(x)|$ for different values of ε and evaluation points $x \in \mathbb{R}$.

Aufgabe 5.4. The quotient sequence $(a_{n+1}/a_n)_{n \in \mathbb{N}}$ corresponding to the Fibonacci-sequence $(a_n)_{n \in \mathbb{N}}$,

$$a_0 := 1, \quad a_1 := 1, \quad a_n := a_{n-1} + a_{n-2} \quad \text{für } n \geq 2,$$

converges towards the *golden ratio* $(1 + \sqrt{5})/2$. In particular, the difference sequence

$$b_n := \frac{a_{n+1}}{a_n} - \frac{a_n}{a_{n-1}}$$

converges towards 0. Write a function `cauchy` that returns, for given $k \in \mathbb{N}$, the smallest $n \in \mathbb{N}$ such that $|b_n| \leq 1/k$. Moreover, write a main program that reads in $k \in \mathbb{N}$ and prints out the index $n \in \mathbb{N}$.

Aufgabe 5.5. The *Bubble-Sort* algorithm is an inefficient, but short sorting algorithm which works as follows: You run through the entries of a given vector $x \in \mathbb{R}^n$ several times. In every run, each entry x_j of is compared to its successor x_{j+1} and if $x_j > x_{j+1}$, the two entries x_j, x_{j+1} are swapped. After the first complete run through the vector, one knows that (at least) the last element is sorted correctly, i.e. the last element x_n is the maximum of the vector. Thus, in the next run one only has to go up-to the last-but-one entry of the vector. How many loops do you need for this algorithm? Write a function `bubblesort` which sorts a given vector $x \in \mathbb{R}^n$ with this algorithm. Additionally, write a main program that reads in $x \in \mathbb{R}^n$ and sorts it. The length n should be constant. However, your function `bubblesort` should be programmed for arbitrary lengths n .

Aufgabe 5.6. Let the two series

$$a_N := \sum_{n=0}^N \frac{1}{(n+1)^2} \quad \text{und} \quad b_M := a_M^2 = \sum_{m=0}^M \sum_{k=0}^m \frac{1}{(k+1)^2(m-k+1)^2}$$

be given. Write a program that measures the time used for the computation of a_N resp. b_M for different values of N resp. M . Print out the results tabularly. Do the results meet your expectations? *Hint:* Think of the computational complexity (Aufwand) for the computation of a_N resp. b_M .

Aufgabe 5.7. The function `squareVector` should square all entries of a given vector $x \in \mathbb{R}^n$, i.e., the input $(-1, 2, 0)$ should be turned into $(1, 4, 0)$. The input vector should be passed as a pointer.

```
#include <stdio.h>

int squareVec(double vec, int n) {
    int j=0;
    for(j=1, j<dim; --j) {
        *vec[j] = &vec[j] * &vec[j];
    }
    return vec;
}

main() {
    double vec[3] = {-1.0,2.0,0.0};
    int j=0;

    squareVec(vec,3);
    for(j=0; j<3; ++j) {
        printf("vec[%d] = %f ",j,vec[j]);
    }
    printf("\n");
}
```

Change *only* the function `squareVec`, such that the main program prints out the correct result. How many errors do you find? What is the computational complexity (Aufwand) of `squareVec`?

Aufgabe 5.8. Which types of comments do you know? What is the output of the following code and why?

```
#include <stdio.h>

/*int f(double x) {
    return (int) x;
}
*/

main() {
    int x = 4;
    int y = 2*x/* f(0.1)+3
        */1/4;

    // y = 1;
    printf("y = %d\n",y); // Print out result
}
```