

## Übungen zur Vorlesung Computermathematik

### Serie 2

**Aufgabe 2.1.** Write a MATLAB function `pnorm`, which, given a vector  $x \in \mathbb{C}^n$  and  $1 \leq p < \infty$ , returns the  $\ell^p$ -norm of  $x$

$$\|x\|_p := \left( \sum_{j=1}^n |x_j|^p \right)^{1/p}.$$

Avoid loops, and use only arithmetics and appropriate vector/matrix functions and indexing instead.

**Aufgabe 2.2.** Write a MATLAB function `cut`, which, given a vector  $x \in \mathbb{R}^n$  and a constant  $S \geq 0$ , returns a vector  $y \in \mathbb{R}^n$ , obtained from  $x$  by removing all the entries  $x_j$  with  $|x_j| > S$ , e.g.,  $x = (0, 2, 1, 4, 5, 0, 0, 1, 2) \in \mathbb{R}^9$  and  $S = 1$  yield  $y = (0, 1, 0, 0, 1) \in \mathbb{R}^5$ . Avoid loops, and use only arithmetics and appropriate vector/matrix functions and indexing instead.

**Aufgabe 2.3.** Write a MATLAB function `matrix`, which, given  $n \in \mathbb{N}$ , returns the matrix  $A \in \mathbb{N}^{n \times n}$  with  $A_{jk} = j + k$  and the checkerboard matrix  $B \in \mathbb{N}^{n \times n}$  with

$$B_{jk} = \begin{cases} 1 & \text{for } j + k \text{ even,} \\ 0 & \text{for } j + k \text{ odd.} \end{cases}$$

Generate  $B$  from  $A$  exploiting `mod`. Avoid loops, and use only arithmetics and appropriate vector/matrix functions and indexing instead.

**Aufgabe 2.4.** Any polynomial of degree  $n$  is uniquely determined by the  $n + 1$  values of its coefficients. Consider the polynomials  $p(x) = \sum_{j=0}^m a_j x^j$  and  $q(x) = \sum_{k=0}^n b_k x^k$ , as well as the vectors of their respective coefficients  $a \in \mathbb{C}^{m+1}$  and  $b \in \mathbb{C}^{n+1}$ . The sum  $p + q$  is a polynomial of degree  $\max\{m, n\}$ . Write a MATLAB function `addpol`, which, given  $a \in \mathbb{C}^{m+1}$  and  $b \in \mathbb{C}^{n+1}$ , returns the coefficient vector  $c \in \mathbb{C}^{\max\{m, n\}+1}$  of  $(p+q)(x) = \sum_{\ell=0}^{\max\{m, n\}} c_\ell x^\ell$ . The function has to work for both column and row input vectors  $a$  and  $b$ , but it always returns a column vector  $c$ . To this end, the function `reshape` or the syntax `vector(:)` might be useful. Avoid loops and `if`-conditions, and use only appropriate arithmetics and vector/matrix functions and indexing instead.

**Aufgabe 2.5.** Write a MATLAB function `diffpol` which, given a polynomial  $p(x) = \sum_{j=0}^n a_j x^j$  defined through the coefficient vector  $a \in \mathbb{C}^{n+1}$ , returns the coefficient vector of the first derivative  $p'$ . The function has to work for both column and row input vectors, but it always returns a column vector. Avoid loops, and use only appropriate arithmetics and vector/matrix functions and indexing instead.

**Aufgabe 2.6.** Write a MATLAB function `evalpol` which, given a polynomial  $p(x) = \sum_{j=0}^n a_j x^j$  defined through its coefficient vector  $a \in \mathbb{C}^{n+1}$ , and a matrix  $x = (x_{jk}) \in \mathbb{C}^{M \times N}$  of evaluation points, returns the evaluation matrix  $(p(x_{jk})) \in \mathbb{C}^{M \times N}$ . The function has to work for both column and row input vectors. Do not forget that all the quantities are possibly complex-valued. Avoid loops, and use only appropriate arithmetics and vector/matrix functions and indexing instead. (**Hint:** Use the function `reshape` to simplify the problem, e.g., to deal with vectors instead of matrices.)

**Aufgabe 2.7.** The integral  $\int_a^b f dx$  of a continuous function  $f : [a, b] \rightarrow \mathbb{R}$  can be approximated as a weighted sum of function values at specified points within the domain of integration by using a so-called quadrature formula of the form

$$\int_a^b f dx \approx \sum_{j=1}^n \omega_j f(x_j).$$

Given a vector of quadrature points  $x \in \mathbb{R}^n$  with  $a \leq x_1 < \dots < x_n \leq b$ , such a formula might be obtained by approximating the function  $f$  through a polynomial  $p(x) = \sum_{j=1}^n a_j x^{j-1}$  of degree  $\leq n-1$  which satisfies  $p(x_j) = f(x_j)$  for all  $j = 1, \dots, n$ . Then, the weights  $\omega_j$  can be derived from the condition

$$\int_a^b q dx = \sum_{j=1}^n \omega_j q(x_j) \quad \text{for all polynomials } q \text{ of degree } \leq n-1.$$

This is actually equivalent to the solution of the linear system

$$\frac{b^{k+1}}{k+1} - \frac{a^{k+1}}{k+1} = \int_a^b x^k dx = \sum_{j=1}^n \omega_j x_j^k \quad \text{for all } k = 0, \dots, n-1.$$

Why? Write a MATLAB function `integrate`, which, given the column vector  $x \in \mathbb{R}^n$  of quadrature points, returns the corresponding row vector  $\omega \in \mathbb{R}^n$  of weights. To this end, build the linear system of equations in an efficient way and solve it by using the backslash operator. Avoid loops, and use only appropriate arithmetics and vector/matrix functions and indexing instead. (**Remark:** With the vector  $\omega \in \mathbb{R}^n$ , it is possible to compute the approximated integral by the matrix product with the  $f(x)$ -column vector.)

**Aufgabe 2.8.** Consider a lower triangular matrix  $L \in \mathbb{R}^{n \times n}$  such that all the diagonal entries are non-zero, i.e.,  $\ell_{jj} \neq 0$  for all  $j = 1, \dots, n$ . Then,  $L$  has the form

$$L = \begin{pmatrix} \ell_{11} & 0 & \cdots & \cdots & 0 \\ \ell_{21} & \ell_{22} & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ \ell_{n-1,1} & \ell_{n-1,2} & \cdots & \ell_{n-1,n-1} & 0 \\ \ell_{n1} & \ell_{n2} & \cdots & \ell_{n,n-1} & \ell_{nn} \end{pmatrix}.$$

Since  $\det(L) = \prod_{j=1}^n \ell_{jj} \neq 0$ ,  $L$  is invertible, and the inverse might be recursively computed as follows: Write  $L$  in block form as

$$L = \begin{pmatrix} L_{11} & 0 \\ L_{21} & L_{22} \end{pmatrix}$$

with  $L_{11} \in \mathbb{R}^{p \times p}$ ,  $L_{21} \in \mathbb{R}^{q \times p}$  and  $L_{22} \in \mathbb{R}^{q \times q}$ , where  $p + q = n$ . Standard choices for  $p$  (and consequently  $q$ ) are  $p = n/2$  for even  $n$  and  $p = (n - 1)/2$  for odd  $n$ . Note that  $L_{11}$  and  $L_{22}$  are still invertible lower triangular matrices. Straightforward calculations show that the inverse has the following block form

$$L^{-1} = \begin{pmatrix} L_{11}^{-1} & 0 \\ -L_{22}^{-1}L_{21}L_{11}^{-1} & L_{22}^{-1} \end{pmatrix}.$$

Write a MATLAB function `invertL`, which, given an invertible lower triangular matrix  $L \in \mathbb{R}^{n \times n}$ , computes the inverse  $L^{-1}$  according to the aforementioned recursive procedure. The correctness of the implementation can be checked by use of `inv`. Avoid loops, and use only appropriate arithmetics and vector/matrix functions and indexing instead. (**Remark:** The recursion goes down to  $n = 2$ , where the inverse is explicitly given by the aforementioned formula.)