# Übungen zur Vorlesung Computermathematik 

## Serie 3

Aufgabe 3.1. Aitken's $\Delta^{2}$-process is a series acceleration method, used for improving the rate of convergence of a sequence. Given an injective sequence $\left(x_{n}\right)$ such that the limit $x=\lim _{n \rightarrow \infty} x_{n}$ exists, consider the sequence $\left(y_{n}\right)$ defined by

$$
\begin{equation*}
y_{n}:=x_{n}-\frac{\left(x_{n+1}-x_{n}\right)^{2}}{x_{n+2}-2 x_{n+1}+x_{n}} \quad \text { for all } n \geq 0 \tag{1}
\end{equation*}
$$

Under certain assumptions on the sequence $\left(x_{n}\right)$, it holds

$$
\lim _{n \rightarrow \infty} \frac{x-y_{n}}{x-x_{n}}=0,
$$

i.e., $\left(y_{n}\right)$ converges towards $x$ and the convergence is faster than that of $\left(x_{n}\right)$. Write a MATLAB function aitken, which, given a vector $x \in \mathbb{R}^{N}$, returns the corresponding Aitken vector $y \in$ $\mathbb{R}^{N-2}$. Use appropriate loops.

Aufgabe 3.2. Write a MATLAB function aitken_vec, which, given a vector $x \in \mathbb{R}^{N}$, returns the corresponding Aitken vector $y \in \mathbb{R}^{N-2}$ from Aufgabe 3.1. Avoid loops, and use only appropriate vector/matrix functions and arithmetics instead.

Aufgabe 3.3. Extend the code of slide 78 by adding the $\Delta^{2}$-method from Aufgabe 3.1 (or Aufgabe 3.2) to improve the convergence behavior of the central and forward difference quotients. Which are the observed convergence rates? Visualize them appropriately.

Aufgabe 3.4. Write a MATLAB function diffaitken, which computes the approximation of the derivative of a function $f$ in a point $x$ through the central difference quotient

$$
\Phi(h)=\frac{f(x+h)-f(x-h)}{2 h} .
$$

Given the function $f$, the point $x$, an initial parameter $h_{0}>0$ and a tolerance $\tau>0$, the function returns an approximation of the derivative obtained as follows: For $n \geq 1$, compute $h_{n}:=2^{-(n-1)} h_{0}, x_{n}:=\Phi\left(h_{n}\right)$, and $\phi_{n}$ defined by

$$
\phi_{n}:= \begin{cases}x_{n} & \text { if } n=1,2 \\ y_{n-2} & \text { if } n \geq 3\end{cases}
$$

where, for $n \geq 3$, we apply the $\Delta^{2}$-method from Aufgabe 3.1-3.2 (define $y_{n-2}$ through (1)). The iteration stops when $n \geq 2$ and

$$
\left|\phi_{n}-\phi_{n-1}\right| \leq \begin{cases}\tau & \text { if }\left|\phi_{n}\right| \leq \tau \\ \tau\left|\phi_{n}\right| & \text { else }\end{cases}
$$

and the function returns $\phi_{n}$ as approximation of the derivative.

Aufgabe 3.5. One possible algorithm for eigenvalue computations is the Power Iteration. It approximates (under certain assumptions) the eigenvalue $\lambda \in \mathbb{R}$ with the greatest absolute value of a symmetric matrix $A \in \mathbb{R}^{n \times n}$ as well as the corresponding eigenvector $x \in \mathbb{R}^{n}$. The algorithm is obtained as follows: Given a vector $x^{(0)} \in \mathbb{R}^{n} \backslash\{0\}$, e.g., $x^{(0)}=(1, \ldots, 1) \in \mathbb{R}^{n}$, define the sequences

$$
x^{(k)}:=\frac{A x^{(k-1)}}{\left\|A x^{(k-1)}\right\|_{2}} \quad \text { and } \quad \lambda_{k}:=x^{(k)} \cdot A x^{(k)}:=\sum_{j=1}^{n} x_{j}^{(k)}\left(A x^{(k)}\right)_{j} \quad \text { for } k \in \mathbb{N},
$$

where $\|y\|_{2}:=\left(\sum_{j=1}^{n} y_{j}^{2}\right)^{1 / 2}$ denotes the Euclidean norm. Then, under certain assumptions, $\left(\lambda_{k}\right)$ converges towards $\lambda$, and $\left(x^{(k)}\right)$ converges towards an eigenvector associated to $\lambda$ (in an appropriate sense). Write a MATLAB function poweriteration, which, given a matrix $A$, a tolerance $\tau$ and an initial vector $x^{(0)}$, verifies whether the matrix $A$ is symmetric. If this is not the case, then the function displays an error message and terminates (use error). Otherwise, it computes $\left(\lambda_{k}\right)$ and $\left(x^{(k)}\right)$ until

$$
\left\|A x^{(k)}-\lambda_{k} x^{(k)}\right\|_{2} \leq \tau \quad \text { and } \quad\left|\lambda_{k-1}-\lambda_{k}\right| \leq \begin{cases}\tau & \text { if }\left|\lambda_{k}\right| \leq \tau, \\ \tau\left|\lambda_{k}\right| & \text { else, }\end{cases}
$$

and returns $\lambda_{k}$ and $x^{(k)}$. Realize the function in an efficient way, i.e., avoid unnecessary computations (especially of matrix-vector products) and storage of data. Then, compare poweriteration with the built-in MATLAB function eig. Use the function norm, as well as arithmetics.

Aufgabe 3.6. Let $U \in \mathbb{C}^{n \times n}$ be an upper triangular matrix, i.e., $u_{j k}=0$ for $j>k$, such that $u_{j j} \neq 0$ for all $j=1, \ldots, n$. Given $b \in \mathbb{C}^{n}$, there exists a unique solution $x \in \mathbb{C}^{n}$ of $U x=b$ (Why?). Write a MATLAB function solveU, which, given an upper triangular matrix $U$ as above and a vector $b \in \mathbb{C}^{n}$, computes the unique solution $x \in \mathbb{C}^{n}$ of $U x=b$. Use only loops (but try to avoid them by suitable vector/matrix computations) and arithmetics. You must not use the MATLAB backslash operator to solve the linear system, but you can use it to test your implementation.

Aufgabe 3.7. Write a MATLAB function mergesort and an auxiliary function merge (included in the file mergesort.m) with the following features:

- Given two row vectors with entries sorted into ascending order $a \in \mathbb{R}^{m}$ and $b \in \mathbb{R}^{n}$, the function merge merges them (through a suitable loop) to obtain a row vector $c \in \mathbb{R}^{m+n}$ sorted into ascending order, e.g., for $a=(1,3,3,4,7)$ and $b=(1,2,3,8)$ the function returns $c=(1,1,2,3,3,3,4,7,8)$. The function exploits the fact that the vectors $a$ and $b$ are already sorted, and therefore must not include any sorting algorithm (or the MATLAB function sort). - Given a row vector $c \in \mathbb{R}^{N}$, the recursive function mergesort returns it sorted into ascending order. The algorithm should be implemented as follows: If $N \leq 2$, then $c$ is manually sorted. If $N>2, c$ is halved into two parts, $a$ and $b$, which are recursively sorted by calling mergesort to sort $a$ and $b$, and merge to merge the sorted vectors $a$ and $b$ to build the sorted vector $c$.

Aufgabe 3.8. Write a MATLAB script, which visualizes the runtime of mergesort for random vectors $x \in \mathbb{R}^{N}$ and $N=100 \cdot 2^{n}$ with $n=0,1,2, \ldots$. Devise suitable plots to visualize the computational cost of your implementation. What is your expectation for a vector of length $2^{N}$ ?

