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Übungen zur Vorlesung Computermathematik

Serie 4

Aufgabe 4.1. Let $f : [a, b] \to \mathbb{R}$ be a continuous function. For $N \in \mathbb{N}$ and $x_j := a + j (b-a)/N$ with $j = 0, \ldots, N$, we define the *composite midpoint rule*

$$I_N := \frac{b-a}{N} \sum_{j=1}^N f((x_{j-1} + x_j)/2).$$
(1)

Since I_N is a Riemann sum, we know that

$$\lim_{N \to \infty} I_N = \int_a^b f \, dx$$

For $f \in C^2[a, b]$, one can even show that

$$\left|\int_{a}^{b} f \, dx - I_{N}\right| = \mathcal{O}(N^{-2}).$$

Write a MATLAB function

int = midpointrule(a,b,f,n)

which, for the sequence $N = 2^k$ and k = 0, ..., n, computes and returns the vector int of the corresponding values I_N .

Aufgabe 4.2. Consider the integral $I := \int_0^5 \exp(x) dx$. Use the composite midpoint rule from Aufgabe 4.1 to compute the sequence of approximate integrals I_N . Use a double logarithmic plot to show the error $E_N = |I - I_N|$ as well as the error estimator $\delta_N = |I_{2N} - I_N|$. Verify the convergence behavior $\mathcal{O}(N^{-2})$. What convergence behavior do you observe, if you use Aitken's Δ^2 -method? What convergence behavior do you observe if you replace the evaluation $f((x_{j-1} + x_j)/2)$ at the midpoint by the evaluation $f(x_{j-1})$?

Aufgabe 4.3. The following code computes a sparse matrix $A \in \mathbb{R}^{N \times N}$ (You can download the code from the CompMath webpage).

```
function A = matrix(N)
x = rand(1,N);
y = rand(1,N);
triangles = delaunay(x,y);
n = size(triangles,1);
```

```
A = sparse(N,N);
for i = 1:n
    nodes = triangles(i,:);
    B = [1 1 1 ; x(nodes) ; y(nodes)];
    grad = B \ [0 0 ; 1 0 ; 0 1];
    A(nodes,nodes) = A(nodes,nodes) + det(B)*grad*grad'/2;
end
```

Plot the computational time t(N) over N and visualize the growth $t(N) = \mathcal{O}(N^{\alpha})$ for $N = 100 \cdot 2^k$ and $k = 0, 1, 2, \ldots$. What is the bottleneck of this implementation? What can be done to improve the runtime behavior? Write an improved code which leads to a better computational time. Visualize its runtime in the same plot to show that the improved code is really superior. **Hint:** You might want to have a look at help sparse.

Aufgabe 4.4. Let $m, n, N \in \mathbb{N}$. Let $I, J, a \in \mathbb{R}^N$ represent the coordinate format of a sparse matrix $A \in \mathbb{R}^{m \times n}$, i.e., for all $k = 1, \ldots, N$ holds $A_{ij} = a_k$ with $i = I_k, j = J_k$. Write a MATLAB function

[II,JJ,AA] = naive2ccs(I,J,a,m,n)

which returns the corresponding vectors of the CCS format.

Aufgabe 4.5. Given the vectors of the CCS format of a sparse matrix $A \in \mathbb{R}^{m \times n}$ from the last exercise, write a MATLAB function

Ax = mvm(II,JJ,AA,m,n,x)

which computes the matrix-vector multiplication $b = Ax \in \mathbb{R}^m$ for given $x \in \mathbb{R}^n$. The complexity of the code must be $\mathcal{O}(N)$. **Hint:** You can verify your code as follows: Suppose that A is a sparse matrix (e.g., the triadiagonal matrix from page 96 of the lecture notes). Then, the coordinate format of A is obtained by [I,J,a] = find(A) in MATLAB. Use your code from Aufgabe 4.4 to compute the vectors of the CCS format and compare the outcome of your function mvm with the matrix-vector multiplication A*x in MATLAB.

Aufgabe 4.6. Write a function plotPotential, which takes a function $f : \mathbb{R}^2 \to \mathbb{R}$, a domain $[a,b]^2$ and a step size $\tau > 0$, and plots the projection of f(x,y) onto the 2D plane (i.e., view(2)). Add a colorbar to the plot. For the visualization, use a tensor grid with step size τ . You may assume, that the actual implementation of f takes matrices $x, y \in \mathbb{R}^{M \times N}$ and returns a matrix $z \in \mathbb{R}^{M \times N}$ of the corresponding function values, i.e., $z_{jk} = f(x_{jk}, y_{jk})$. Optionally, the function plotPotential takes a parameter $n \in \mathbb{N}$. For given n, add n (black or white) contour lines to the figure. To verify your code, write a MATLAB script which visualizes the potential $f(x,y) = x \cdot \exp(-x^2 - y^2)$ from the lecture notes.

Aufgabe 4.7. Write a MATLAB function saveMatrix which takes a matrix $A \in \mathbb{R}^{M \times N}$ and writes it into an ASCII file matrix.dat via fprintf (see also help fopen). Use %1.16e for fprintf to write the matrix coefficients! (Why does this make sense?) Optionally, the function takes a string name and writes the matrix to the ASCII file name.dat. To verify your code, write a MATLAB script which creates a random matrix $A \in \mathbb{R}^{M \times N}$ and writes it to an ASCII file A.dat. Load the matrix via B = load('A.dat') and check whether A and B coincide.

Aufgabe 4.8. Suppose you are given a C function with signature

double f(double x, double y);

Write a MEX-MATLAB function fct which which takes matrices $X, Y \in \mathbb{R}^{M \times N}$

Z = fct(X, Y)

and returns the matrix $Z \in \mathbb{R}^{M \times N}$ with $Z_{jk} = f(X_{jk}, Y_{jk})$. The MEX function should check whether the dimensions of X and Y coincide, and should throw an error if they do not. To check your implementation, implement the function $f(x, y) = x \cdot \exp(-x^2 - y^2)$ in C and reproduce some of the plots of the last lecture.